Suraeh Spaces and VOXTs

Why Texting is so Popular

- Many parallel conversations
- Many overlapped time periods (minutes, days and even months)
- Non Intrusive
- Less formal than audio call
- Time Shifted
- Usually pretty quick
- Not guaranteed to be fast

# Why Are Traditional Calls Becoming Less Popular

- Intrusive, demands immediate engagement

- Single Threaded (even with call waiting)

- No embedded media (Links, Pictures)

- Sometimes audio is not desirable

Shared Experience
Audio Spaces, VOXTs
and Quiet Rooms

Audio Spaces and Quiet Rooms

- Spaces have 3 or more participants

- Quiet rooms have only 2 participants

- A user can enter and leave many spaces quickly and easily just as you walk into and out of a real room

- Quiet rooms are entered the same way by pressing a button for either a quick message or a complete person to person dialog when both participants are ready

# High Level Spaces I/F for a Mobile
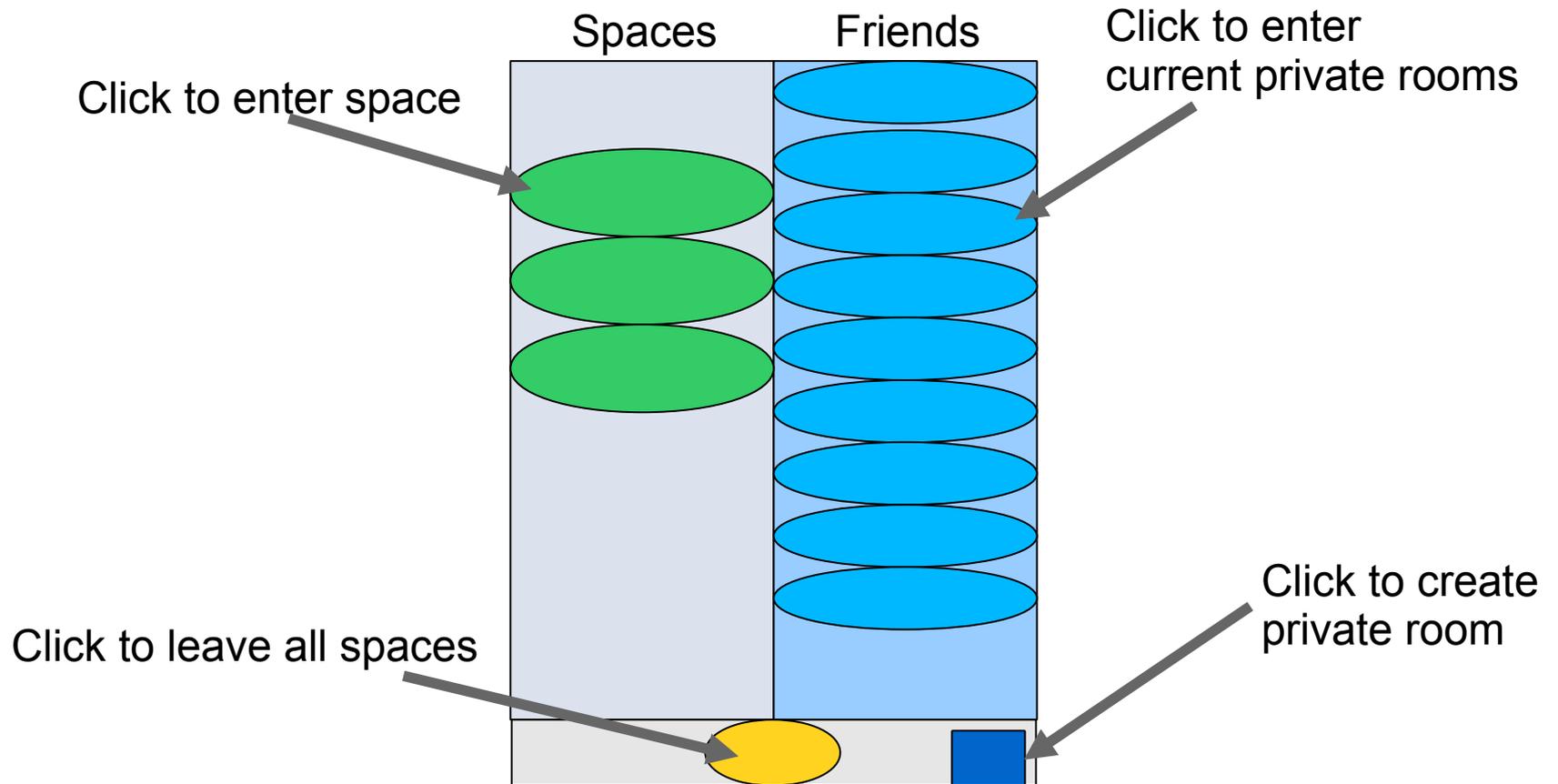
Voice + Texting - **VOXTing**

- Like texting VOXTing has low intrusion

- Like texting many conversations can exist simultaneously

- User experience is almost that of texting but using recorded voice in place of the text

- Recorded audio snip-its are sent to destinations at best effort speeds using data network instead of SMS network.

VOXTing Interface

- Same as texting but without keyboard
- Only buttons are Record, Play, and Send
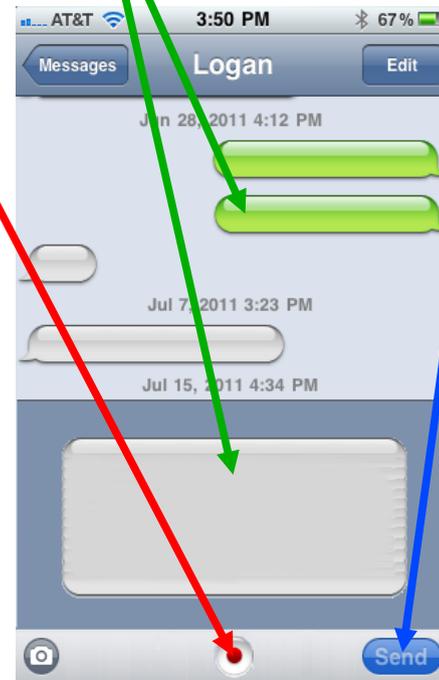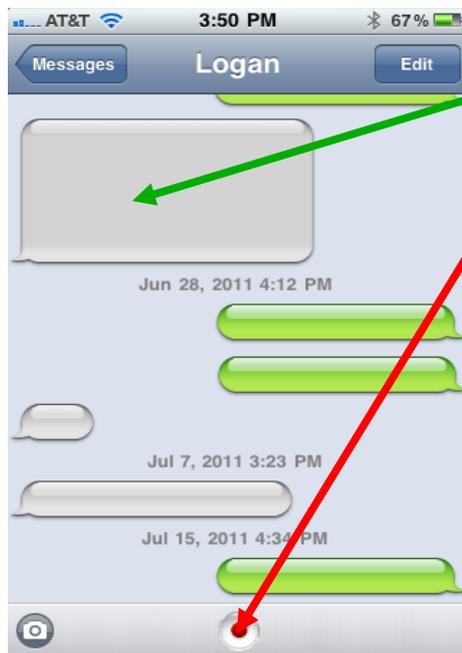
VOXTing
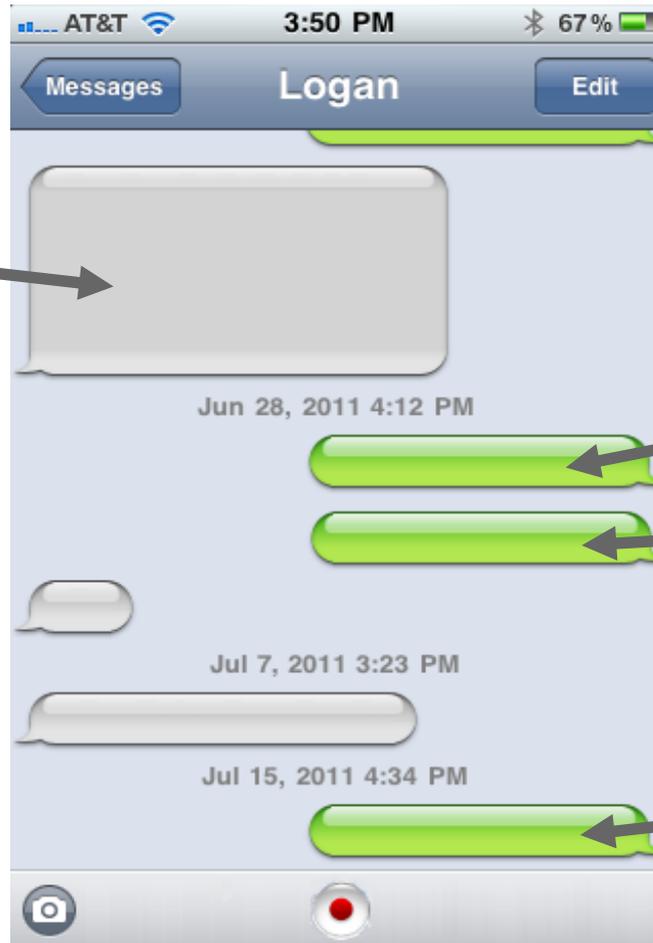
High Level Spaces Story Board

Spaces

Friends

Space

Audio with Friend

Friends in this Space

Leave All

Friends

Mobile Home Screen

AUDIO VOXT